

Pixel Palace Game Menu

Name: _____ Team: _____ Date: _____

INSTRUCTIONS

- Choose one game type to start from — or pitch your own idea (with teacher approval).
- Every option must be buildable from cardstock and craft materials and must include one custom part designed in TinkerCAD

Game Type	How It Works	Possible Custom Part
Ramp Toss / Mini Skee-Ball	Roll or toss a ball up a ramp into scoring zones or cups.	Scoring ring, target cup, numbered backstop
Plinko Drop	Drop a chip down a pegboard; where it lands sets the prize.	Custom peg, puck/chip, or scoring-bin divider
Marble Maze	Guide a marble through a maze or course to a goal.	Gate, funnel, or obstacle piece
Ring / Target Toss	Toss rings or beanbags onto targets of different values.	Target topper or weighted base
<i>Pitch-Your-Own</i>	<i>Your team's original idea that still meets all RFP requirements.</i>	<i>Any single defining part (teacher-approved)</i>

Our Game Choice: _____

Game name (you'll come up with this):

Our custom part idea:

One thing that makes our game FUN:
